

Cartografia Spelunkeris

Map V1, 14 Feb 2014
Locale: Introduction and Legend
Created by Roger Cavanagh
Based on *The Cave* by Double Fine
<https://itunes.apple.com/gb/app/the-cave/id592009018>
Created using *Scapple*, v1.1
<https://itunes.apple.com/gb/app/scapple/id568020055>

The accompanying files offer a stylised map to help you navigate through The Cave. The symbols used in the map are explained on this page.

Please note that these maps do not show every feature you will encounter. For instance, a passage may have many up-and-downs: ladders, ropes, stairs, ladders, ledges, rocks... but if there is no way to deviate on the path from A to B, this is only shown as a connection between two points.

Red Text	:	Red text in any object indicates that the explorers can interact with the item in some way.
Crowbar	:	Items in plain red text are objects that can be picked up or moved
Employees Entrance	:	Items in red text with a brown bubble are objects that (mostly) don't change location, but require some action from the explorers. The explorer needs to have some object in their possession, e.g., use a key to open a door. On a Mac, this is the E command.
Gift Shop Clerk	:	
Empty Fuse Box	:	Items with red text on a green bubble require some action from the explorers: pull the lever, insert a fuse, stand on the the pad. The explorer can perform the required action without needing any other item.
Lever 1	:	
Pressure pad	:	
Trinket	:	These are a special type of object the explorers must collect at the start and finish of an adventure.
Gate Console	:	Red text in a pink bubble indicates that an explorer should use their special ability to interact with the object.
Grapple Platform	:	Items in black text with a brown bubble are fixed items, such as gates and doors, or features such as a ledge or bridge.
Barred Gate	:	Barriers are sometimes opened by an operation elsewhere, e.g., pulling a lever.
Jct	:	Junction: usually indicates a choice of direction. Sometimes uses just to make route easier to see.
Water	:	A static water feature, such as a puddle or pool.
Jct-----Jct	:	Dotted line between two locations indicates the only route between the two junctions, but does not mean that there are not many ropes/ladders/ledges/platforms in between. Only one destination is possible in either direction.
Jct-----Barred Gate	:	
Icon	:	Location of a wallpainting. Animals, etc. are used in The Pyramid for guidance.
cobra	:	
Use to break barricade	:	Smaller text is used for additional information
Water drop ↓ Water	:	An arrow connection means a one way journey only.